CSE 310 Tic Tac Toc – The modified Tic Tac Toe

In Tic Tac Toc, the first person to force their opponent to complete three in a row wins.

**Playing instructions (Single Player):**

We decided to use a Linux environment for consistency.

Server setup

Before anyone can play, we must first set up the server by navigating to the directory with this project and running the command

**Playing instructions (MultiPlayer):**

Like Single Player, we will be using a Linux environment and we will set up the server first.

Navigate to the project directory and run the following command:

python multiServer.py 

This sets up the server on our local machine, localhost, on port number 9347.

Player signing in

Now that the server is up and running, the players can slowly start signing in.

From another terminal, navigate to the project directory and run the following command:

python player.py [server] [port number]   
server is where the server is running from and the port number is the port the server is listening on.



In our case, the server is running locally, so we plugged in localhost. The port number is 9347 as specified above.

Similarly, if you ran the server from an allv machine, then the input would be



Immediately, you will be prompted for a username. Enter a name and hit enter   


For this demonstration, I selected codename: Wendy

This will send the server a me

